

Visual Art State of TN Standards

Standard 1.0 Media, Techniques and Processes

Student will understand and apply media (material used to create artwork), techniques, and processes.

Course Level Expectations (CLEs)

The student will

- 1.1 Demonstrate the use of knowledge and proper technical skills in at least one certain medium (painting, sculpture, or drawing)
- 1.2 Demonstrate an understanding of the safe and responsible use of art media and tools.
- 1.3 Create visual art that communicated ideas through the use of media, techniques, and processes.
- 1.4 Observe, breakdown, and evaluate the application of media (painting, sculpture and drawing), techniques, and processes used to solve visual art problems .

Checks for understanding

Formative:

- 1.1 Identify the properties of media (paper, wood, and plastic) used in the drawing, painting, and/or sculpture. Define and use vocabulary appropriate to media or process. List and talk about the steps used in drawing, painting, and/or sculpture.
- 1.2 Recognize, use, and care of art media and tools in a sage and responsible way.
- 1.3 Select proper media, techniques, and processes to communicate the idea for a work of art.
- 1.4 Justify the choice of media, techniques, and/or processes in a work of art.

Summative:

- 1.1 Be proficient in the use of media, techniques, and processes.
- 1.2 Use media and tools safely.
- 1.3 Apply media, techniques, and processes to communicate ideas in a work of art.
- 1.4 Apply successfully and qualities and characteristics of a chosen medium in a work of art.

Student Performance Indicators (SPI's)

The student is able to

- 1.1.1 Use different types of media, techniques, and processes used to create various art forms.
- 1.1.2 Analyze and use different types of media, techniques, and processes used to create various works of art.
- 1.1.3 Refine skills in the use of media, techniques, and processes to create a work of art in a specific medium.
- 1.1.4 Create a work of art by using media, techniques, and processes to create works of art in a certain medium (wood, plastic, oil paint etc.)

- 1.2.1 Recognize the safest way to use certain media and tools
- 1.2.2 Show the use of media and tools in a safe way.
- 1.2.3 Break apart the proper use media and tools in a safe and responsible way.
- 1.2.4 Plan and use new media and tools in a safe way.
- 1.3.1 Recognize the relationship between different media, techniques, and processes, and their effect when used to communicate certain ideas in a work of art.
- 1.3.2 Identify media, techniques, and processes needed to communicate a certain idea in a work of art.
- 1.3.3 Decide what is the appropriate media, techniques, and processes to create a work of art to communicate a certain idea.
- 1.3.4 Create a work of art using the correct media, techniques, and processes to communicate certain ideas and talk about the effects of each when asked to explain the advantages and disadvantages of each.
- 1.4.1 Analyze the different ways of using media, techniques, and processes used to solve visual art problems.
- 1.4.2 Look at all the ways certain media is alike as well as how they are different and the uses of media, techniques, and processes to solve visual art problems.
- 1.4.3 Judge the effectiveness of the correct way to use media, techniques, and processes used to solve visual art problems.
- 1.4.4 Plan and create an effective use of media, techniques, and processes used to solve visual art problems.

Standard 2.0 Structures and Functions

Students will use knowledge of both structures and functions

Course Level Expectations (CLEs)

The student will

- 2.1 Show an understanding of the elements of art (visual symbols) and the principles (the rules of how to use the visual symbols) of design.
- 2.2 Look at the organization of the components (structures) and the expressive qualities (functions) of the work of art.
- 2.3 Look and analyze the functions of a work of art as to use for general purposes.
- 2.4 Use problem-solving skills to create solutions to specific visual art questions.

Checks for Understanding

Formative:

- 2.1 Identify the elements of art and principles of design (e.g., name, define, and/or apply one of more of the elements and/or principles)
- 2.2 Identify the steps of critique (i.e. describe, analyze, and interpret, and judgement).
- 2.3 Identify the functions (personal, social, spiritual, physical, and educational) of a work of art, written and/or verbal (i.e. formal or informal).
- 2.4 Explain how criteria are used in the creation of a work of art

Student Performance Indicators (SPIs)

The student is able to

- 2.1.1 Identify how the elements of art and principles of design solve a visual art problem.
- 2.1.2 Judge how the use of the elements of art and the principles of design in solving a visual art problem.
- 2.1.3 Plan the use of the elements of art the principles of design to solve a visual art problem.
- 2.1.4 Create works that use the elements of art and the principles of design to solve a visual art problem.
- 2.2.1 Identify and define the steps of critique (i.e. describe, analyze, interpret, judge).
- 2.2.2 Discuss, with the steps of critique, the use of structures and functions in a work of art.
- 2.2.3 Analyze and present a work of art using the steps of critique to view the use of structures and functions in the work. .
- 2.2.4 Compare and contrast the use of structures and functions in works of art using the steps of critique.
- 2.3.1 Recognize the differences between utilitarian (functional) and intrinsic (natural) purposes of a work of art.
- 2.3.2 Classify works of art that demonstrate utilitarian and /or intrinsic qualities.
- 2.3.3 Interpret the purpose of a work of art as to its utilitarian and/or intrinsic value.
- 2.3.4 Create a work of art that demonstrates utilitarian and/or intrinsic value.
- 2.4.1 Identify problem-solving skills needed to solve visual art tasks.

- 2.4.2 Look at relationships among the visual and organizational components to solve specific visual art problems.
- 2.4.3 Combine visual concepts with subjects, themes, or symbols to improve the communication of the intended meaning in a work of art.
- 2.4.4 Design visual concepts with subjects, themes, or symbols to improve the communication of the intended meaning in a work of art.